# **SHANGLIN GUO**

linkedin.com/in/shanglin-guo | github.com/guoshanglin | guosl.com | shanglin.guo@analog.com

# **PROFILE**

Digital design engineer at Analog Devices with experience in digital design and embedded systems, and laboratory experience in FPGA, wireless communications.

## **EDUCATION**

Columbia University GPA 3.82/4.00 **M.S. in Electrical Engineering** Courses: Internet of Things, Computer Networking Laboratory, Embedded Systems The Hong Kong Polytechnic University GPA 3.76/4.00 **B.Eng (Hons) in Electronic & Information Engineering** 

## **EXPERIENCE**

**Digital Design Engineer** Analog Devices

System Evaluation Engineering Intern

Analog Devices

Working on the implementation of a high-speed measurement platform with existing sensors, focusing on the implementation of a Python-based fixed-point simulator to evaluate signal-processing data path and algorithms

#### **Teaching Assistant**

Columbia University

Teaching assistant for course ELEN E6776 Topics in Networking: Content Storage & Distribution

#### **Research Assistant**

Creative Machines Lab, Columbia University

Working on the embedded system design, high-speed data acquisition and signal processing of a portable ultrasound system that can generate professional 3D sonograms

Wireless & Mobile Networking (WiMNet) Research Lab, Columbia University

Participated in the full-duplex (FD) project, and performed the upgrade of custom-designed FD radios, that consists of an FD transceiver using the USRP N210 SDR and a customized RF canceller

## **PROJECTS**

#### **Musical Stimulus Visualization**

- Implemented on the FPGA a memory-mapped peripheral, and communicated with the peripheral through C program running on the Linux kernel that can access a device driver
- Developed a C program that runs on an ARM-based hard processor system (HPS), performing a Fast Fourier Transform (FFT) and noise suppression on audio input received from a USB microphone
- Designed a Serial-in, Parallel-out (SIPO) shift register in hardware to buffer the data input from software and output the parallel data to a VGA monitor for musical stimulus visualization

#### Juniper Networks/Comcast SDN Throwdown Competition 2019

- Developed a creative solution using the Juniper Networks NorthStar SDN Controller, with a combination of networking and programming to solve real-world issues such as random link failures and load balancing
- Optimized the given network infrastructure, which consists of 2 servers and 12 routers across the US, and through monitoring and planning, finally achieved the dynamical provision of explicit routing paths using segment routing

### **SKILLS**

New York, NY Sep 2018 – Dec 2019

> Kowloon, HK June 2018

Wilmington, MA Jan 2020 - Present

Wilmington, MA Jun 2019 - Dec 2019

New York, NY Sep 2019 – Dec 2019

New York, NY

Feb 2019 - May 2019

Feb 2019

Feb 2019 – May 2019

Sep 2019 – Dec 2019